



# Recording on Bit-Patterned Media at Densities of $1\text{Tb/in}^2$ and Beyond

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**Seagate Technology**

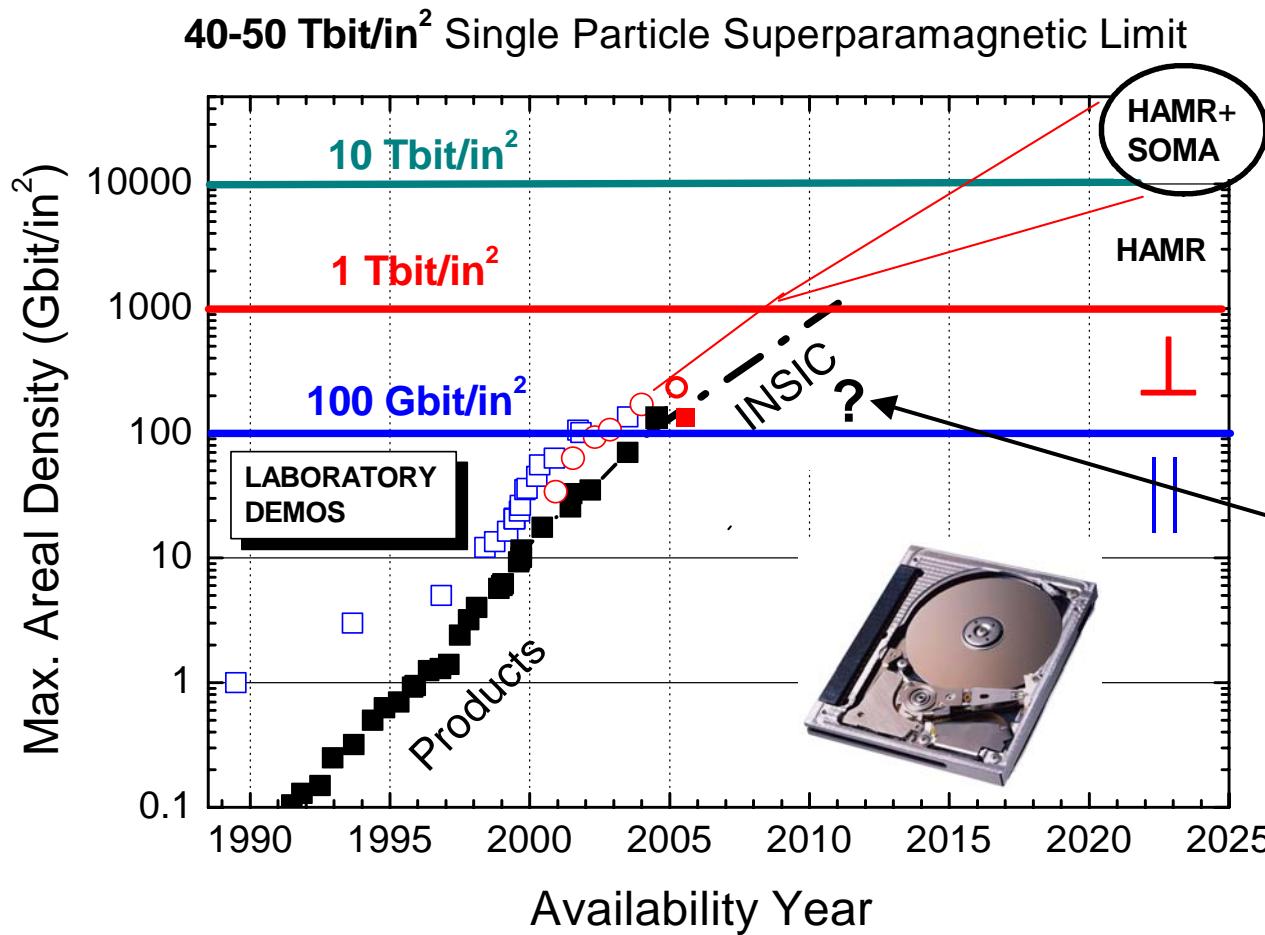


# Areal Density Progress

Commercial products:  
 $\leq 130 \text{ Gbits/in}^2$ , 80-130 GB/3.5" Platter

Demonstrations:  
up to 240 Gbit/in<sup>2</sup>

Research frontier:  
 $\geq 500 \text{ Gbits/in}^2$



Longitudinal  
Perpendicular (incl.  
tilted, composite  
etc.)

Discrete Track  
Heat Assist

Discrete Bit (Litho,  
NIL, etc.)

Self organized  
Media (higher AD)



# Overview

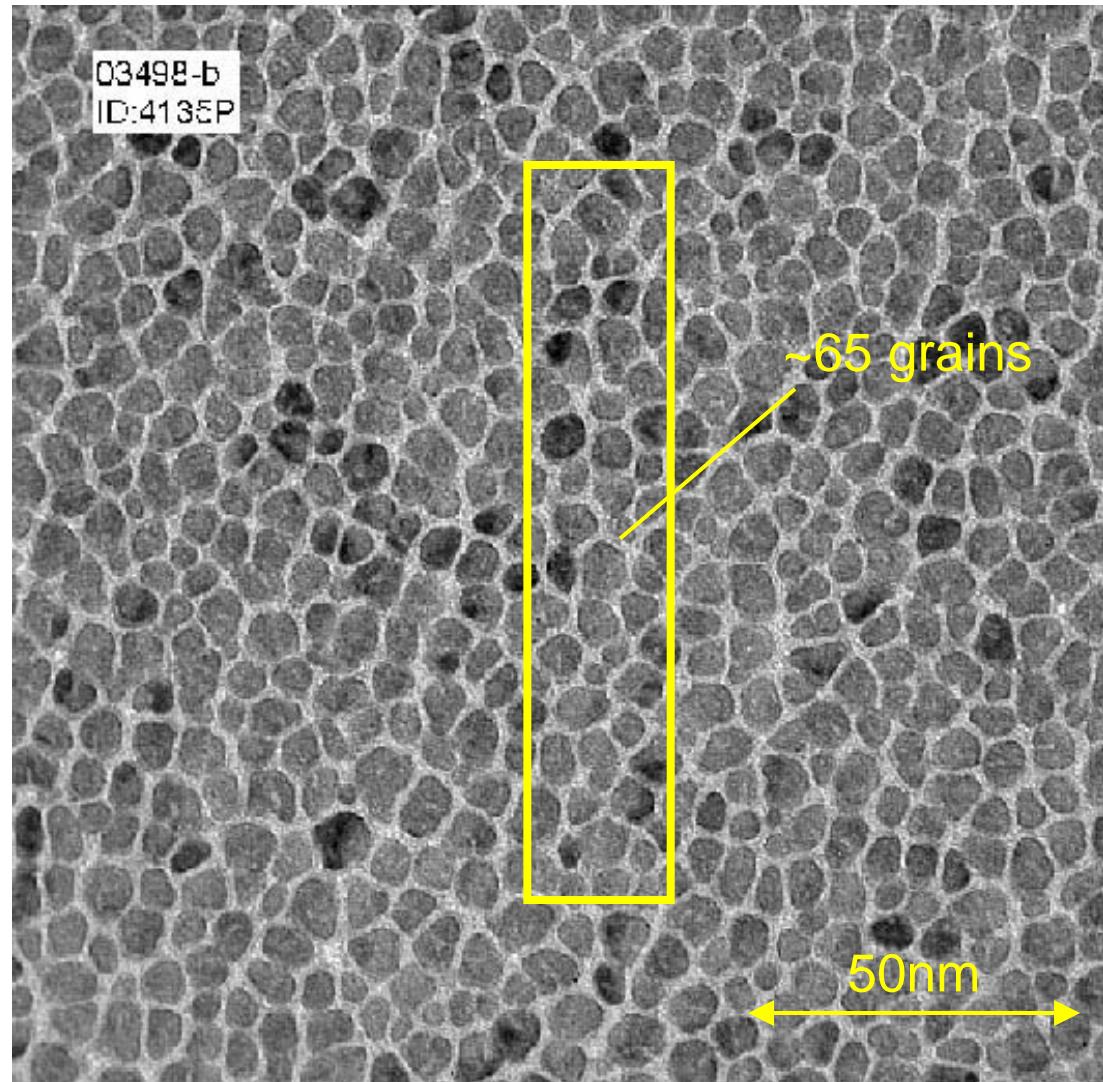
- Why bit patterned media (BPM)?
  - Manufacturing aspects <sup>1)</sup>
- Writing on BPM
  - A new requirement: synchronized writing <sup>2)</sup>
  - Analysis of written-in errors
    - Timing
    - Writing margins
- SNR considerations at read-back
- Potential of BPM
- Conclusion

1) B.D. Terris, T. Thomson, J. Appl. Phys. D, vol. 38, p. R199, 2005

2) R.L. White et al. IEEE Trans. Magn. vol. 33, pp. 990, 1997, G. Hughes, "Patterned Media", Springer, 2001.



# A Bit in Today's Media



## Why BPM?

Dimensions correspond to Seagate's recent  $240 \text{ Gb/in}^2$  demonstration

Too small grains become thermally unstable

So why not make one grain per bit?

The density can therefore increase by a factor of 65!



# The Main Result of This Talk

***BPM recording is limited by:***

Written-in errors  
(timing, write-miss)

(At Recording)

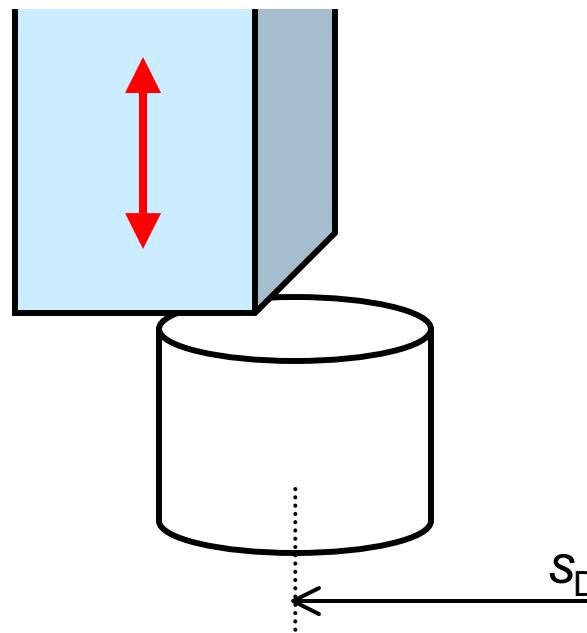
SMNR due to dot  
position fluctuations

(At Read-back)

***Written-in errors dominate***



# What is Different on BPM: Timing



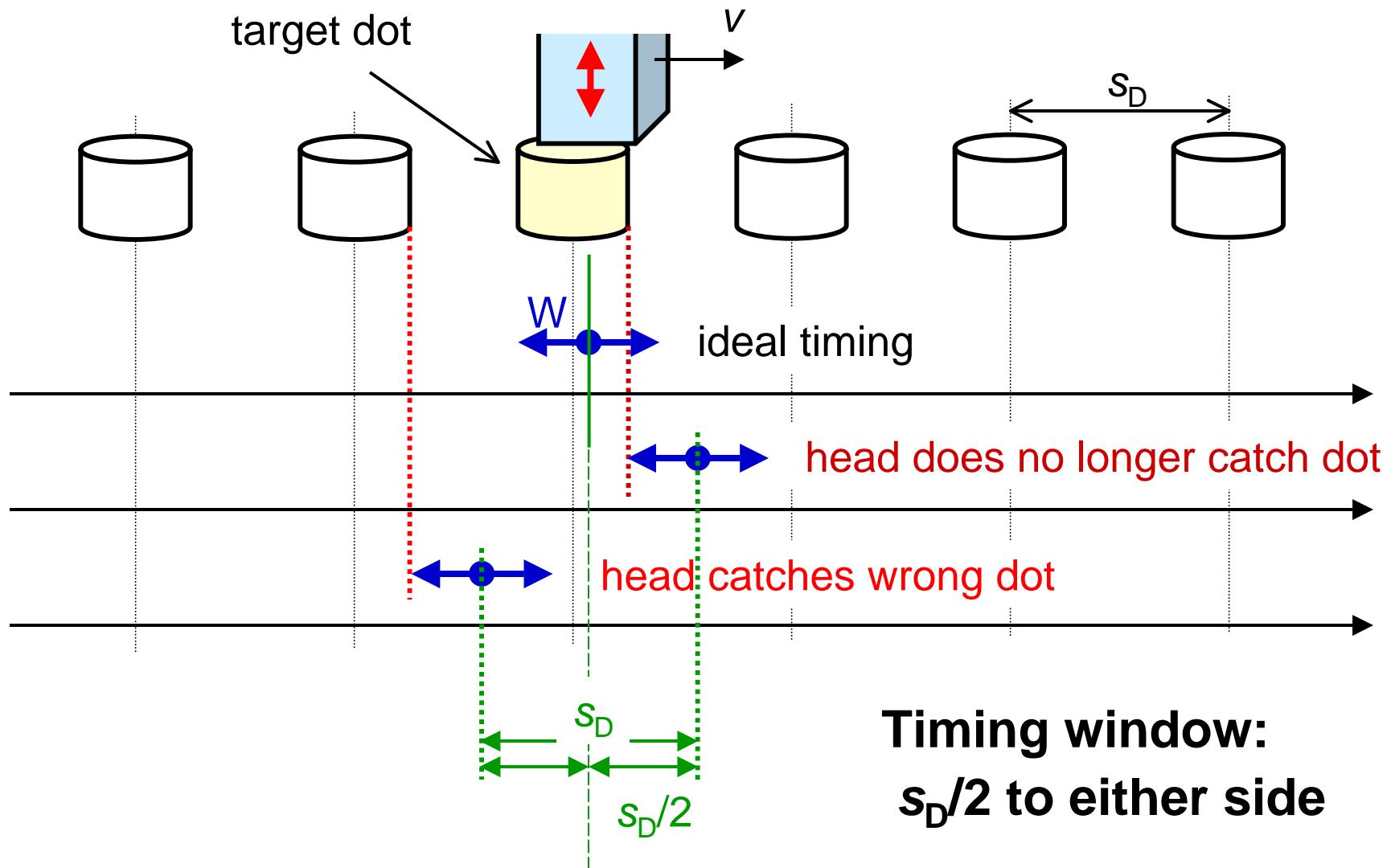
Bits "snap in" on the disk

Bits will always be recorded on fixed locations.

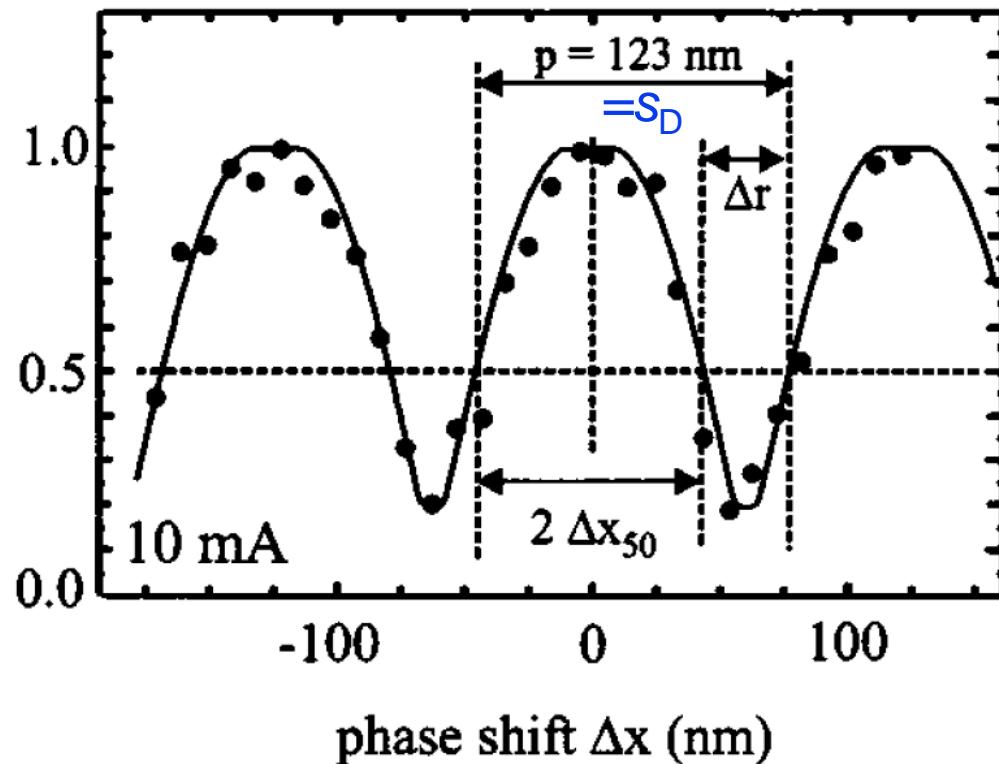
However: bits can only "snap in" if timing is sufficiently accurate



# A new Aspect: Timing



# Timing Requirements, Experimental



Ideal: Window is  $s_D$   
but is experimentally  
found to be smaller -  
non-ideal materials

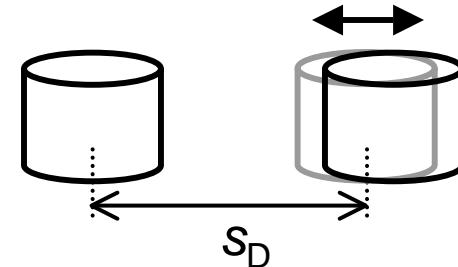
M. Albrecht et al, *Appl. Phys. Lett.*, vol. 80, pp 3409-3411, 2002



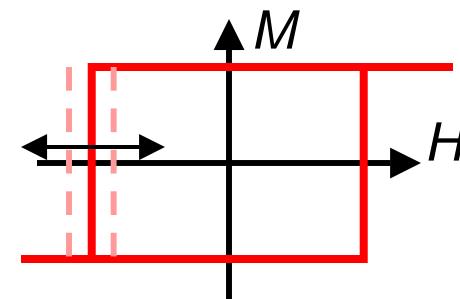
# What Enters into the Timing Budget

Dot positions fluctuations  
(primary down-track)

$$\sigma_x^{pos,x}$$

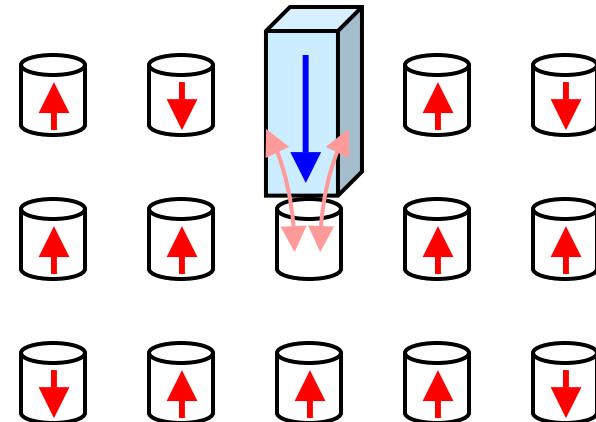


Switching field distribution

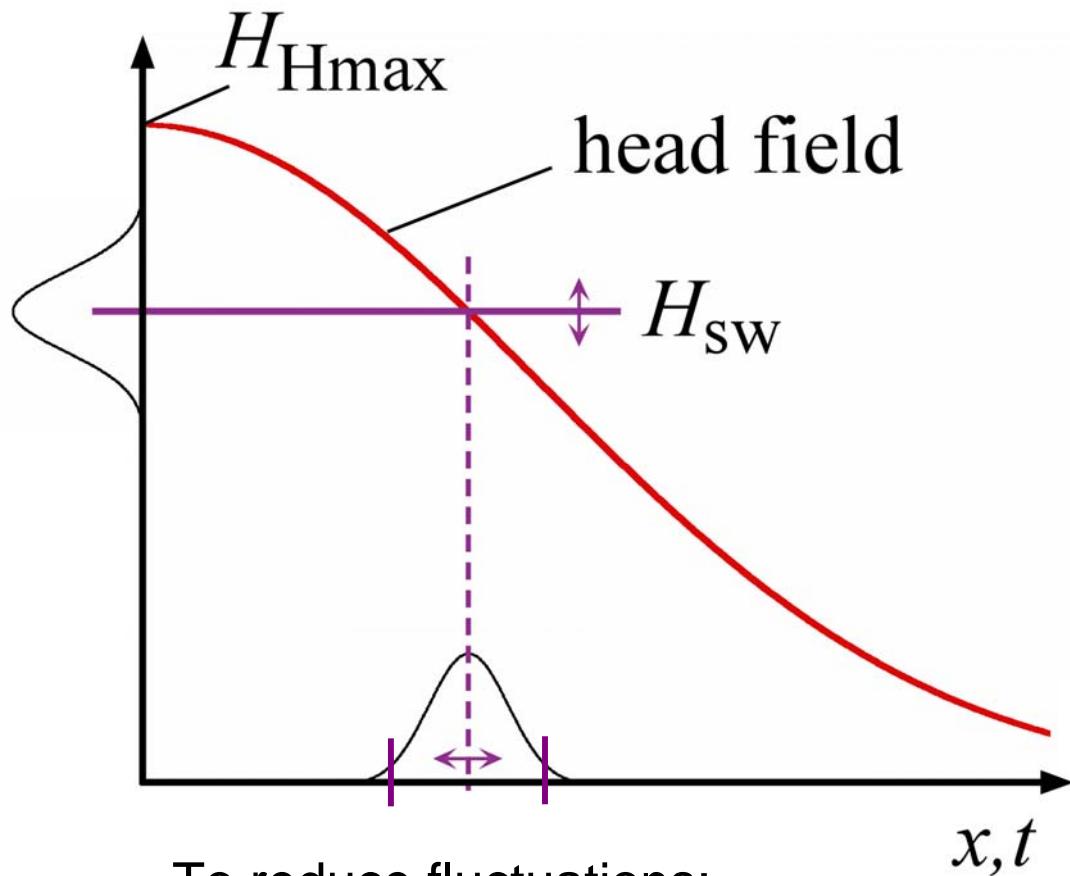


Interaction fields

...(+ electronics)



# Timing Analysis: Switching Fields



To reduce fluctuations:

Want to record at point  
with sharpest gradient

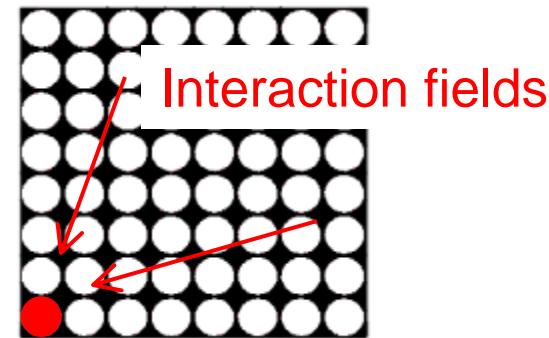
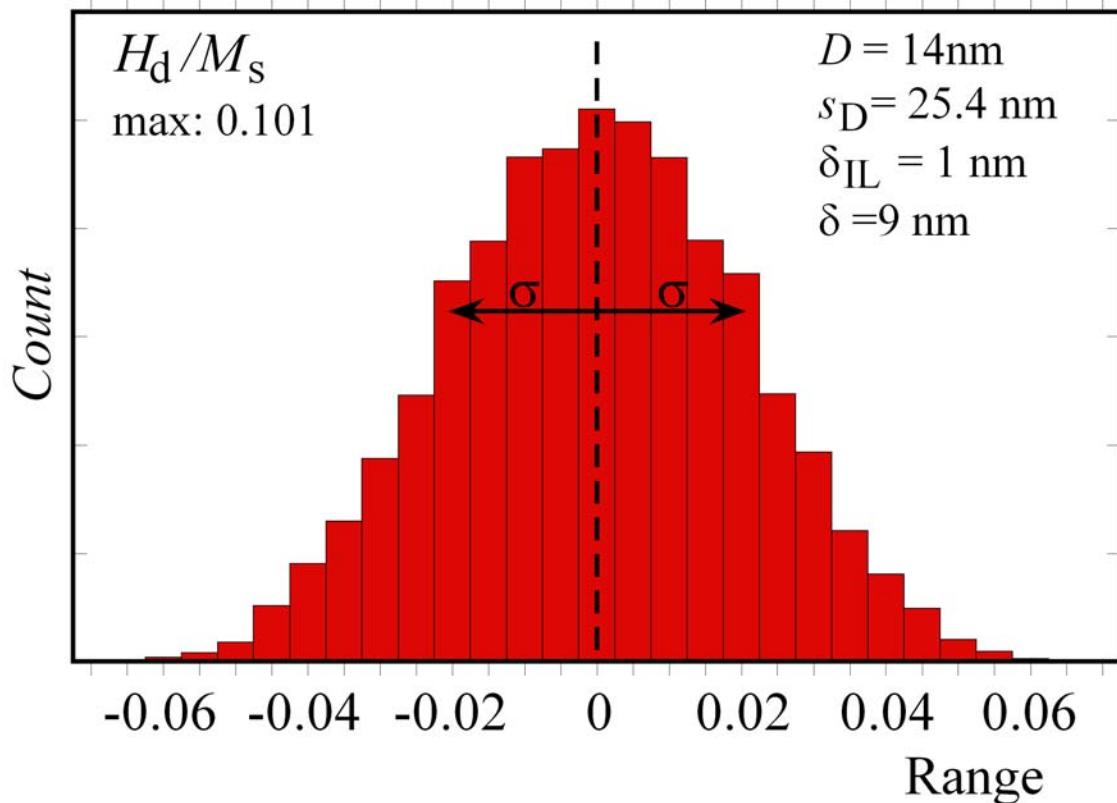
Distribution of  
switching fields

Fluctuation of  
writing positions

$$\sigma_x^{H_{sw}}$$



# Timing Analysis: Interaction Fields



Interaction fields add to head field

$$\sigma_x^{Hd}$$

$H_{d\max}$ : All dots magnetized in same direction

$\sigma_{Hd}$ : Calculation of  $H_d$  for random patterns, typically 1000



# Variance Analysis: Timing

Probability of a timing error  
(all Gaussians)

$$P_t = 1 - \text{erf}\left(\frac{B/2}{\sqrt{2}\sigma_x}\right)$$

$$\sigma_x = \sqrt{(\sigma_x^{H_{SW}})^2 + (\sigma_x^{H_d})^2 + (\sigma_x^{pos,x})^2}$$

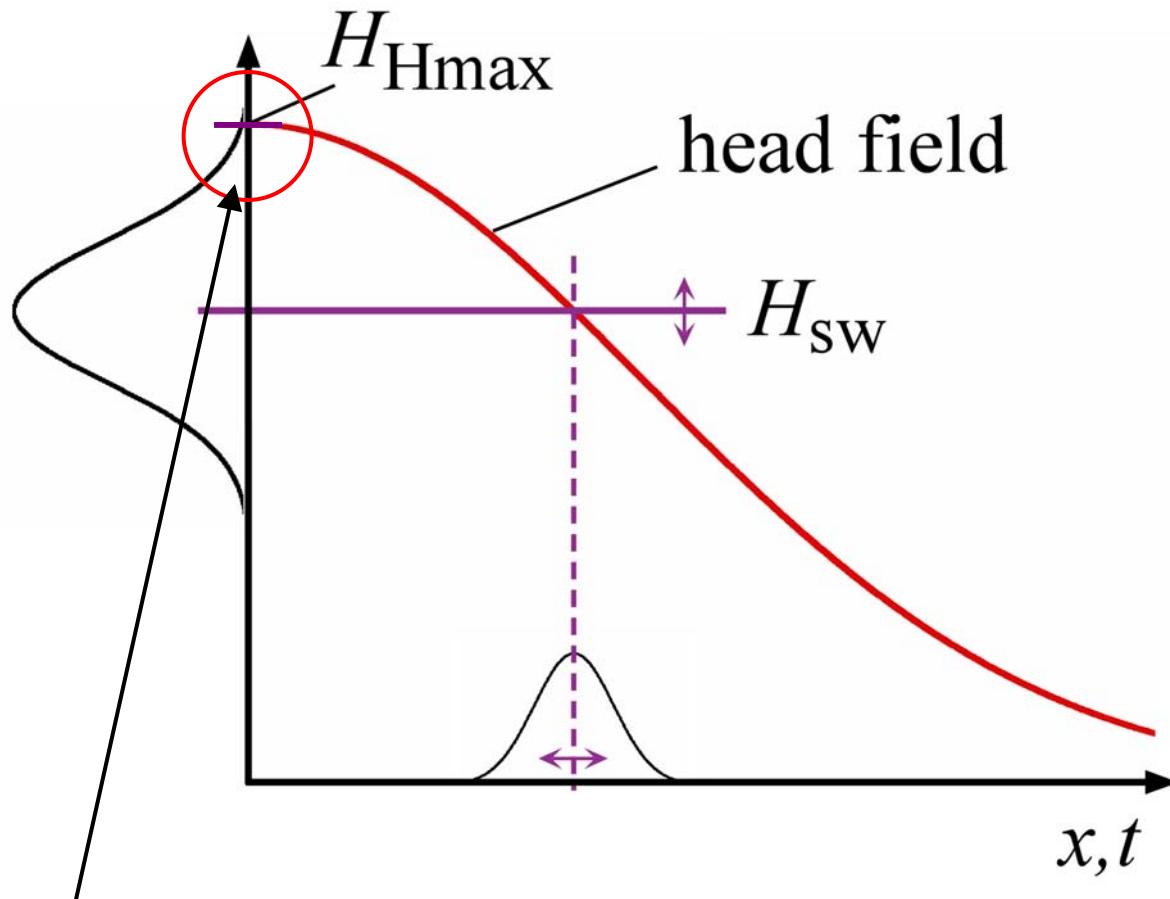
Switching field  
distribution  
(anisotropy field  
distribution)

Interaction field  
distribution  
(surrounding dots)

Distribution due  
to dot spacing  
fluctuations



# A Second Source of Error: Write-Miss



Finite probability some dots are not switched at all



# Variance Analysis: Write Margin

Probability of a “write-miss”:

$$P_w = \frac{1}{2} \left( 1 - \text{erf} \left( \frac{H_{H \max} - H_{sw0}}{\sigma_H \sqrt{2}} \right) \right)$$

$$\sigma_H = \sqrt{(\sigma_{H_{sw}})^2 + (\sigma_{H_d})^2}$$

Switching field distribution  
(anisotropy field distribution)

Interaction field distribution  
(surrounding dots)

$H_{H \max}$ : max eff. head field

$H_{sw0}$ : mean switching field



# Combined Effect

$$\text{BER} = P/2$$

(because there is a 50% chance that the dot is magnetized correctly)

For simplicity, we assume that timing errors and write-miss errors simply add:

$$\text{BER} \cong \frac{P_t + P_w}{2}$$

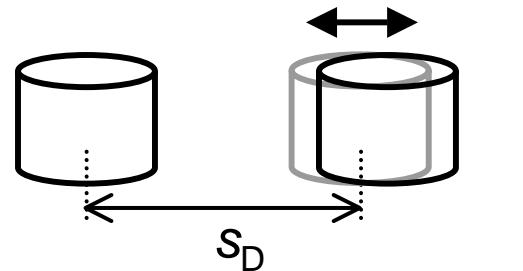


# Read-Back

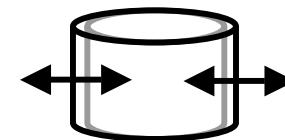
- Assume that all dots have been written as intended  
(BER due to SNR adds to BER due to written-in errors)

- **Noise sources:**

→ Dot spacing fluctuations



→ Dot size fluctuation



Others:  $M_s$ , thickness fluctuations



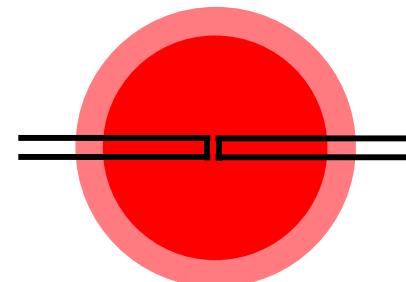
# Noise Mechanisms at Read-Back

- Dot spacing fluctuations = jitter
- Effect of dot size fluctuations is reader dependent

## ***Big dots in a small reader***

$$PW \ll D$$

$$R_w \ll D$$



$$PW \text{ mod}$$



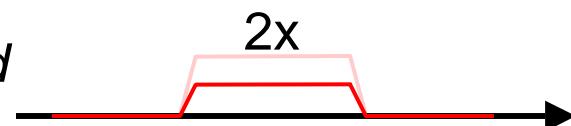
## ***Small dots in a big reader***

$$PW \gg D$$

$$R_w \gg D$$



$$Amp \text{ mod}$$



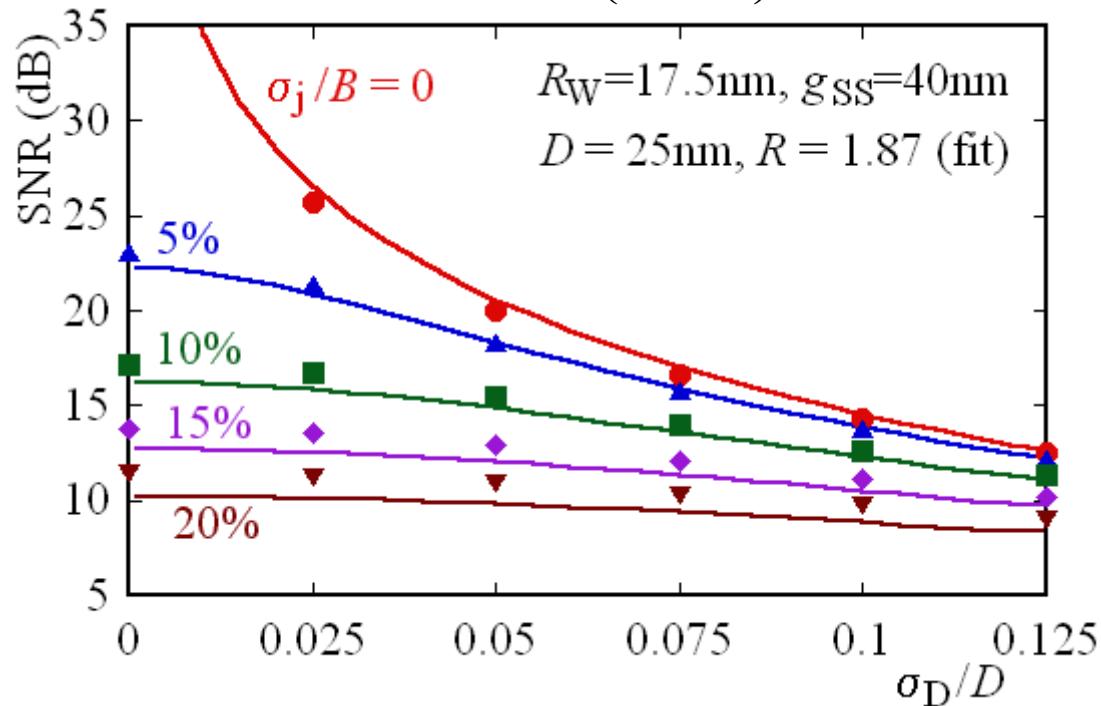
$$\text{Flux fluctuation}$$

$$\propto 2 \frac{\sigma_D}{D}$$



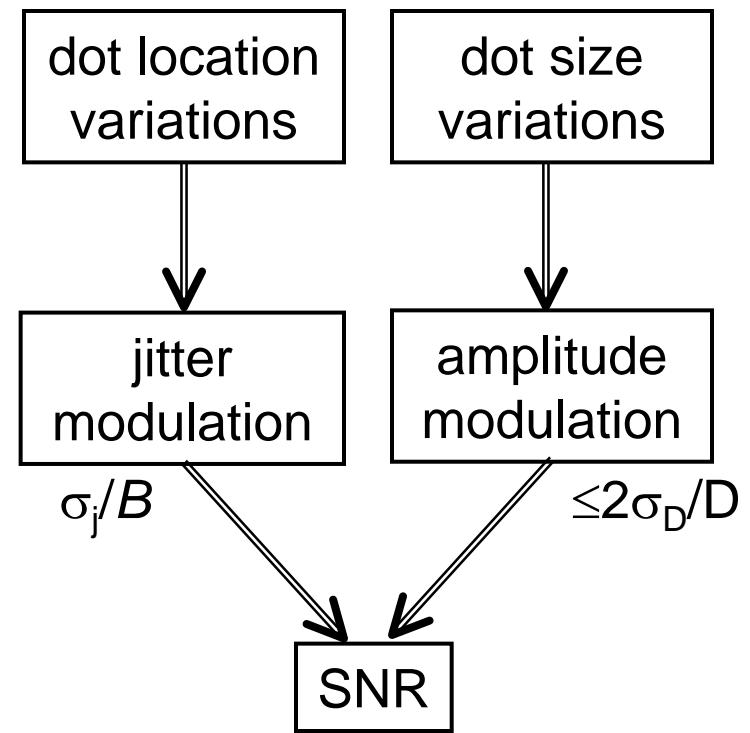
# Read-Back Medium SNR

Simulation *versus*  $SNR = \frac{1}{\left(1.54 \frac{\sigma_j}{B}\right)^2 + \left(R \frac{\sigma_D}{D}\right)^2}$



Dots: simulation with reciprocity read-back, jitter is 1D.

Simplified picture



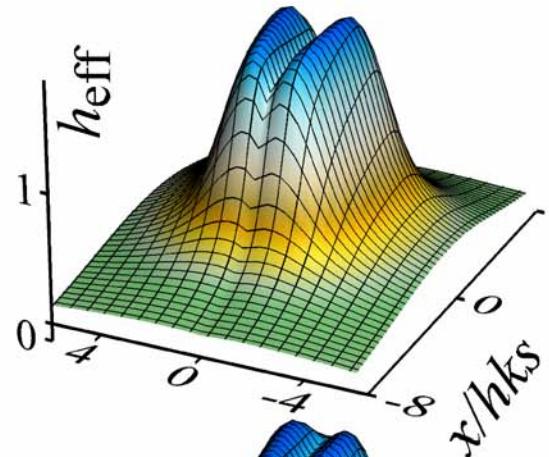
# Areal Density Potential of BPM

- Assume elliptical dots (aspect ratio 4)
- Neglect all distributions:  $\sigma_D/D = \sigma_{HA}/H_A = \sigma_{sD}/s_D = 0.05\%$
- Two configurations:
  - pole head, SUL + storage layer
  - ring head + storage layer
- Two hard layers:
  - conventional
  - composite with optimized coupling
- Limiting condition:  
 $20 kT$  minimum energy barrier at adjacent track

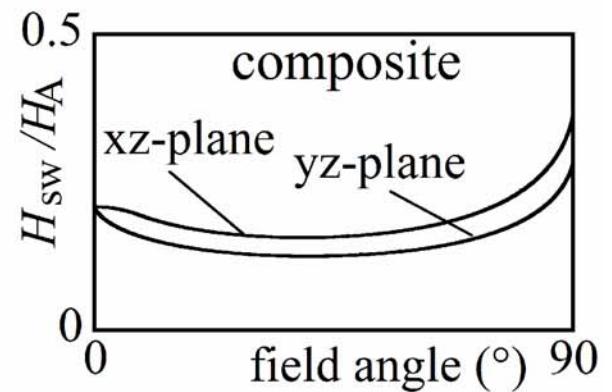
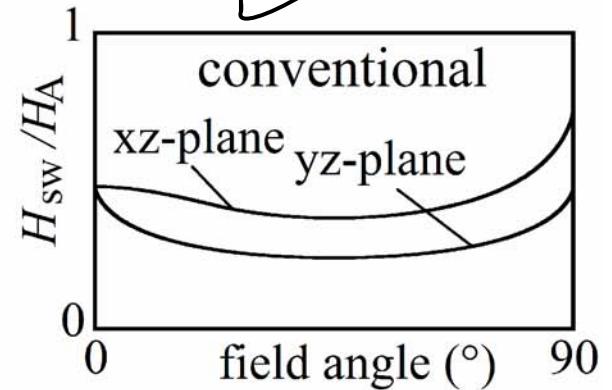
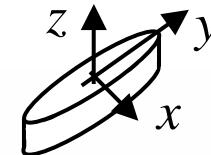
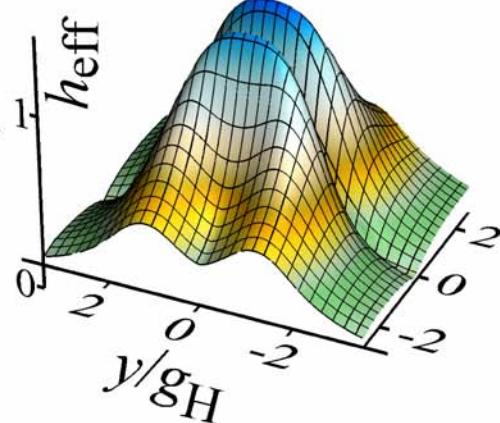
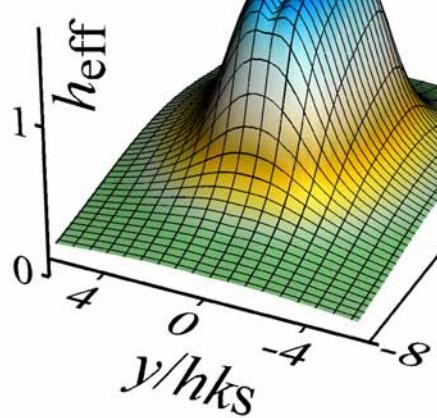
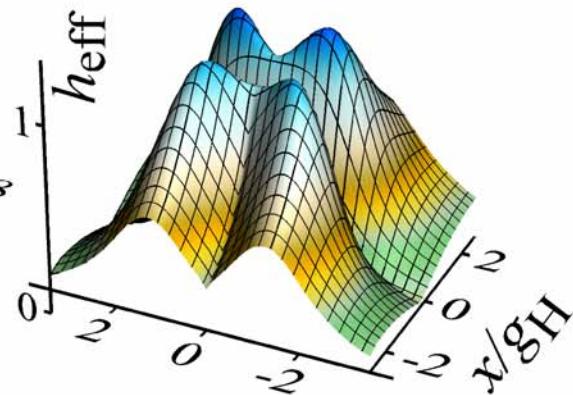


# Effective Fields for all Combinations

pole head with SUL



ring head



$g_H$ : half-gap,  $hks$ : head-keeperer spacing



# Results (Elliptical Dots)

AD (Tb/in <sup>2</sup> )	W (nm)	g (nm)	d (nm)	s <sub>D</sub> (nm)	D (nm)	AR·D (nm)	H <sub>A</sub> (kA/m)	M <sub>S1</sub> (kA/m)	δ <sub>1</sub> (nm)	δ <sub>IL</sub> (nm)	M <sub>S2</sub> (kA/m)	δ <sub>2</sub> (nm)	BER <sub>W</sub> (dec)	BER <sub>t</sub> (dec)	BER (dec)
1	42	na	7.5	12.7	8.5	34	1716	1300	2	1	na	na	<-13.4	<-15	<-13.4
2	30	na	3.97	8.98	7.5	30	1572	1300	3	1	na	na	-2.1	-3.2	-2.0
3	29	na	3.24	7.33	6.5	26	3184	400	3	0.5	1200	1	-12.7	-9.5	-9.5
3	26	na	3.24	7.33	6.3	25	3137	600	1.75	0.5	600	4	-7.4	-8.2	-7.3
4	23	na	2.24	6.35	6	24	3279	400	2.75	0.5	1200	1	-5.5	-6.5	-5.5
5	20	na	1.75	5.66	5.5	22	3431	400	2.75	0.5	1200	0.75	-2.4	-5.2	-2.4
1	55	25	7.5	12.7	8	32	1388	700	2.5	na	na	na	<-15	<-15	<-15
2	32	17	3.97	8.98	7.5	30	1622	1300	2	na	na	na	-7.5	-9.5	-7.5
3	33	18	3.24	7.33	6.3	25	2583	400	2.75	na	1200	1	-5.6	-5.7	-5.4
1	21	na	7.5	25.4	16	16	1032	1300	6	1	na	na	-1.0	-11.3	-1.0
1	24	21	7.5	25.4	16	16	1037	1300	5	na	na	na	-4.3	<-15	-4.3

Pole head/SUL about equivalent to ring head

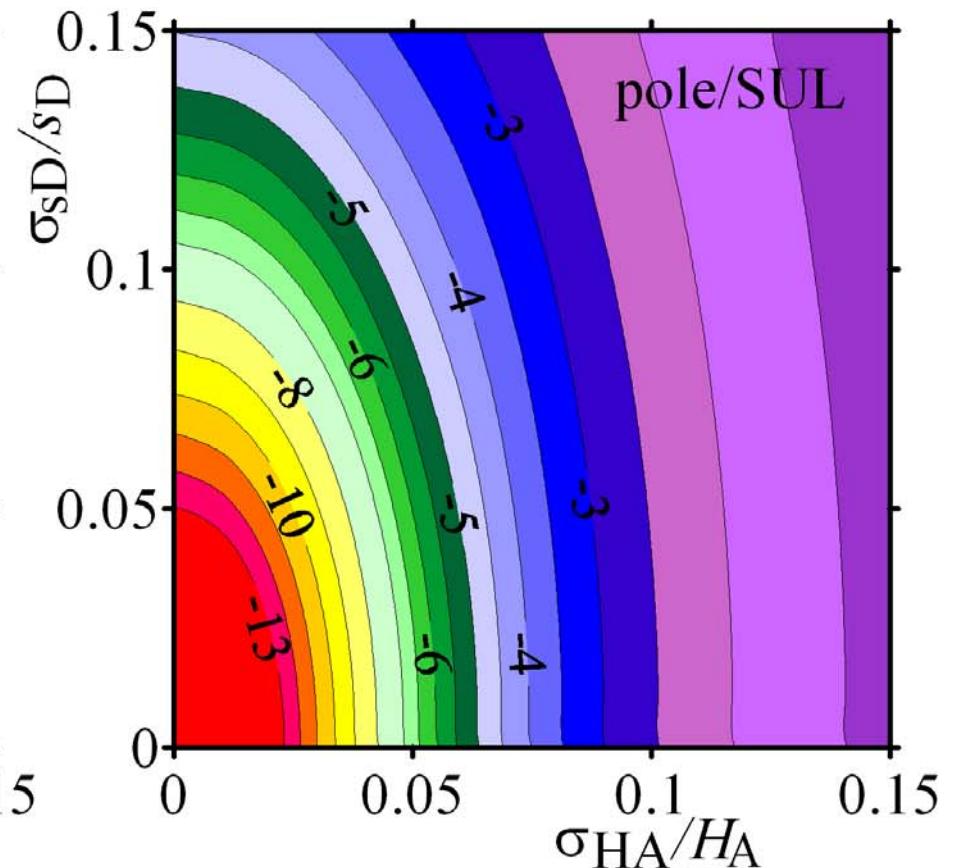
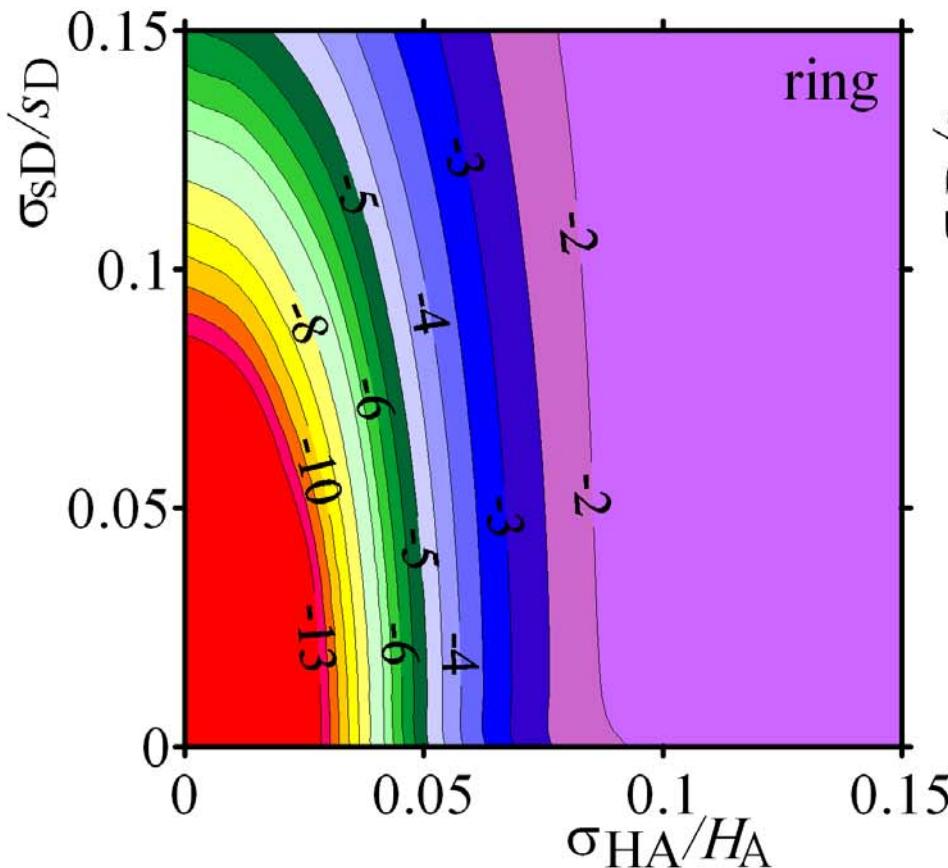
Pole head/SUL + composite is best

BAR = 1 is not good

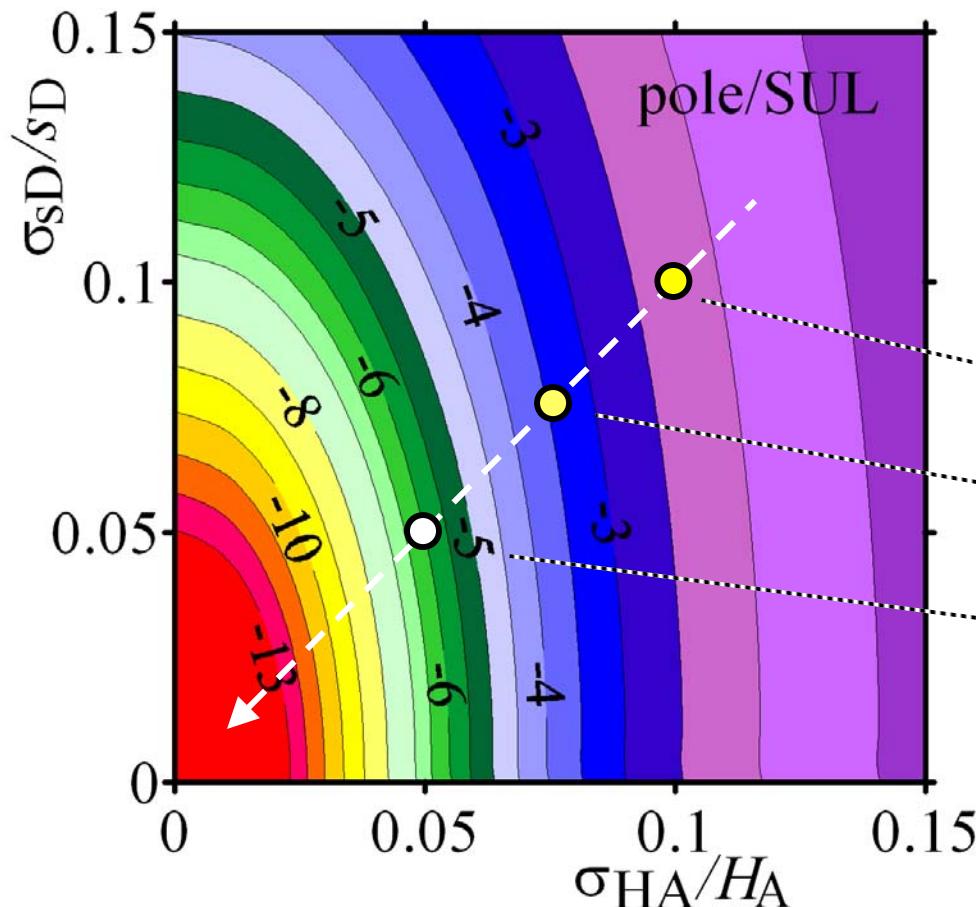


# Distribution Effects (1Tb/in<sup>2</sup>)

*Contours of written-in error rates due to timing errors*



# Distribution Effects and Read-back



$$\sigma_D/D = \sigma_{HA}/H_A = \sigma_{sD}/s_D = \sigma$$

$\sigma$	$\frac{P_t}{2}$	$BER_{med}$ @ read
10%	$10^{-2.5}$	$10^{-3.9}$
7.5%	$10^{-3.8}$	$10^{-6.3}$
5%	$10^{-6.3}$	$10^{-12.9}$

**Written-in Errors Dominate**

Further loss in BER due to read amplitude, but:

$$\frac{P_t + P_w}{2} \ll BER_{med} \ll BER_{head}$$



# Conclusions

- BPM recording requires synchronized writing
- $\text{BER}_{\text{written-in}} \gg \text{BER}_{\text{mediumSNR}} (\gg \text{BER}_{\text{headSNR}})$
- Error rates are controlled by distributions
  - Anisotropy, dot spacing, dot size, etc.
- Ultimate performance is limited by:
  - Writing, adjacent track erasure/thermal stability
  - “distribution” caused by interaction fields
- Best combination: pole head + SUL + composite medium
- BPM recording beyond 1 Tb/in<sup>2</sup> should be possible

